

Pawnee Nation of Oklahoma

RESOLUTION #17-28 APRIL 12, 2017

RESOLUTION

Whereas, The Pawnee Business Council is the supreme governing body of the Pawnee Nation and is authorized to conduct business on behalf of the Pawnee Nation in accordance with Article IV, Sections 1 and 2 of the

Pawnee Nation Constitution and By-Laws; and

Whereas, The Pawnee Business Council met in special session on April 12, 2017, at

the Pawnee Nation Multi-Purpose Building, duly authorized, with a

quorum present; and

Whereas, the Pawnee Nation Personnel Policies and Procedures are applicable to all

employees of the Pawnee Nation; and

Whereas, upon approval by the Pawnee Business Council, the "Administrative

Leave" policy shall replace the version that was approved on September 29, 2016 and become effective on the date of approval by the Pawnee

Business Council; and

Whereas, upon approval, a transmittal shall be sent to all Division Directors and

Department Managers informing them of a change in the Office of Human

Resources Policies and Procedures Manual and the effective date.

NOW, THEREFORE BE IT RESOLVED the Pawnee Business Council does hereby approve the revision of Pawnee Nation's Office of Human Resources Policies and Procedures Manual's "Chapter 8, Section E. Administrative Leave" which shall replace the version dated September 29, 2016 and become effective on the date of approval by the Pawnee Business Council.

CERTIFICATION

I, Phammie Littlesun, Secretary of the Pawnee Business Council, certify that a Special Meeting of the Pawnee Business Council was held on the 12th day of April 2017 and that the Pawnee Business Council is composed of eight members of whom <u>8</u> were present, <u>1</u> absent, compromising a quorum, and the foregoing resolution was duly adopted by a vote of <u>5</u> for, <u>1</u> against, <u>0</u> abstaining, and <u>1</u> not voting.

Signed this 12th day of April 2017
ATTEST:

Phammie Littlesun, Secretary

Pawnee Nation Business Council

W. Bruce Pratt, President

Pawnee Nation Business Council